RAHI RANADIVE

PRODUCT DESIGNER

Portfolio • LinkedIn

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EXPERIENCE

UX Designer Co-op, Fidelity Investments

Boston, MA • Jul 2024 - Dec 2024

- Led end-to-end UX for a mobile investing platform, increasing novice investor confidence by 60% through iterative prototyping and usability testing with 50+ users in fast-paced 6-week sprint cycles.
- Synthesized user insights, market trends, and competitive analysis into compelling narratives that secured executive buy-in and directly influenced product strategy.
- Boosted user engagement by 80% by designing intuitive data visualizations, translating financial insights into clarity and seamless Figma-to-React/D3 collaboration with engineers.
- Enabled faster decisions by facilitating Design Thinking workshops, aligning stakeholders on a shared vision.

Teaching Assistant, Northeastern University

Boston, MA · Sept 2023 - Apr 2024

- Reduced support tickets by 50% through a student centered onboarding toolkit rooted in information clarity.
- Upskilled 50+ undergrads in visual design, UI basics, and Adobe tools via 20+ structured, hands-on TA sessions.
- Facilitated Design Thinking workshops for 30+ students, strengthening students' systems thinking, empathy skills.

UX Designer, TATA Consultancy Services

Mumbai, IN • Jul 2021 - Aug 2023

- Led end-to-end UX research and design for a 0 to 1 Al-based multichannel video-commerce product, defining strategy and delivering prototypes across web, mobile, and TV, leading to partner discussions with 3+ clients.
- Delivered 200+ assets/month for 7+ B2C clients across banking, e-commerce, media, and civic tech projects, helping teams meet tight timelines and global delivery goals.
- Cut dev hand-off time by 15% through design systems that enhanced UI consistency and cross-platform scalability.
- Spearheaded "Design Systems as a Service", yielding a 105%
 ROI through operational efficiency and reusability.

Product Design Intern, TCTD, IIT Bombay

Mumbai, IN · Jan 2021 - Jun 2021

- Boosted engagement by 50% by gamifying an educational game through information design, testing, and storytelling.
- Reduced production costs by 73%, making the solution more scalable and accessible in underserved areas.

EDUCATION

MS Experience Design, HCI, Northeastern University

Boston, MA · Sept 2023 - May 2025

- Key Courses: Design for Behavior Design Systems User Research Methods Information Design Customer Experience
- GPA: 3.88 / 4.0
- Program Assistant: Experience Design Program AY2023-24

B.Des Product Design, Unitedworld Institute of Design Gujarat, IN · Jul 2017 - Jun 2021

- Key Courses: Design Thinking Methodology Human Psychology •
 Systems Thinking & Design Strategic Design Management
- GPA: 3.90 / 4.0

SKILLS

Design

Product Design, Interaction Design, Visual Design, Ideation, Creative Problem-Solving, Info Architecture, Wireframing, Prototyping, Design Systems, Data Visualization, Accessibility (WCAG), Responsive Design

Research

User Interviews, Qual & Quant Research Methods, Behavioral Insights, Journey Maps, Persona & Archetypes, Usability Testing, A/B Testing, Heuristic Analysis, Competitive Analysis

Tools & Technologies

Figma, FigJam, Adobe CC (XD, Illustrator, Photoshop, After Effects), Miro, Jira, Rhino, Fusion 360, Unity 3D, HTML/CSS (basic)

Methods

User-Centered Design, Design Thinking, Systems Thinking, Co-Design, Iterative Design, Agile/Scrum,

Collaboration

Cross-functional Teamwork, Effective Communication, Workshop Facilitation, Design Advocacy, Ownership, Attention to Detail

AWARDS

Winner: Business Intelligence Innovation Challenge Boston, MA · March 2025

Winner: Healthcare Design Hackathon at DRW 2025 Boston, MA · March 2025

Graduate Merit Scholarship: Northeastern University Boston, MA · Sept 2023 - May 2025

Second Runner Up : CII & WDO Design Challenge Hyderabad, IN • October 2019